

# Gabriel Martinez Servili

[ Graphic | Computational | 3D Printing ]  
Designer

As a passionate designer, I have gained significant experience in the fields of 3D printing and computational design. My goal is to share my knowledge and apply these skills to solve complex problems while inspiring other professionals and creatives to push the boundaries of technology and design.

## Education

2020 - 2022

**DNSEP - MEDIA DESIGN with honors**  
ESAD Orléans

2018 - 2020

**DNA GRAPHIC DESIGN**  
Double degree ESAD Orléans/ENSA Bourges

## Skills

Product Design  
Computational Design  
Prototyping  
Modeling / Rendering  
Graphic Communication  
Motion design  
Slicing  
Pedagogy

## Languages

English: Fluent  
French: Native  
Spanish: Bilingual

## Experiences

March 2024 - Today

**Computational Designer**  
CDI  
3D Concrete - Perpignan (France)

October 2023 - February 2024

**Instructor in Digital Design**  
Amateur Practical Workshop  
ESAD d'Orléans

September 2023 - November 2023

**Graphic / Computational Designer**  
Freelance  
XtreeE - Rungis (France)

March 2023 - September 2023

**Graphic / Computational Designer**  
XtreeE- Rungis (France) - Internship

February 2022

**Computational Designer**  
Exhibition «Eurofabrique»  
Grand Palais Éphémère (Paris)

## Software

|                                 |                       |                        |
|---------------------------------|-----------------------|------------------------|
| <b>F</b> Fusion 360             | <b>Ai</b> Illustrator | <b>Ae</b> After Effect |
| <b>B</b> Blender                | <b>Ps</b> Photoshop   | <b>Pr</b> Première Pro |
| <b>R</b> Rhinocéros/Grasshopper | <b>Id</b> Indesign    |                        |

[www.gabmrtser.xyz](http://www.gabmrtser.xyz)

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